CompSci 6 Programming Design and Analysis I

http://www.cs.duke.edu/courses/fall06/cps006

Dietolf (Dee) Ramm http://www.cs.duke.edu/~dr

Announcements

- * Read for next time Chap. 1, Chap 2.1-2.2
- Assignment 1
- Reading Quizzes on Blackboard
 - □ Typically due at beginning of class

 Computer science is no more about computers than astronomy is about telescopes. - Edsger Dijkstra



Computer science is not as old as physics; it lags by a couple hundred years.
 However this does not mean that there is significantly less on the computer scientist's plate than on the physicist's: younger it may be, but it has had a far more intense upbringing! - Richard Feynman



Scientists and Engineers

- Scientists build to learn, engineers learn to build.
 - Fred Brooks

□Duke alum
□Chair of UNC's
Computer Science
Department
□Turing Award Winner



CompSci 6

Computer Science and Programming

- Computer Science is more than programming
 - □ Called *Informatics* in many countries
 - Elements of both science and engineering
 - Elements of math, physics, cognitive science, music, art, and many other fields
- * To some programming is an art, to others a science, to others an engineering discipline.

CompSci 6

Computer Science is a young discipline

❖ First computer science department formed in 1962



1962



Samuel D. Conte

Professor emeritus of computer science and mathematics was the founding department head of the nation's first computer science program. October 1962.

* What is it that distinguishes it from the separate subjects with which it is related? What is the linking thread which gathers these disparate branches into a single discipline? My answer to these questions is simple --- it is the art of programming a computer. It is the art of designing efficient and elegant methods of getting a computer to solve problems, theoretical or practical, small or large, simple or complex.

C.A.R. (Tony) Hoare

- Turing Award Winner
- Knighted by Queen Elizabeth



Young People Can Have a Big Impact

Who are these people and what did they do at the given age?

- □ Shawn Fawning (19 years old)
- □ Marc Andreessen (21 years old)
- □ Claude Shannon (21 years old)
- □ Linus Torvalds (21 years old)
- □ Dmitry Sklyarov (26 years old)
- □ Tim Berners-Lee (35 years old)
- □ Jim Ellis (Duke alum) (23 years old)
- □ Richard Stallman (37 years old)

Artificial Intelligence



 $_{\text{CompSci 6}}$ Roomba



Mars Rover



CMU's Sandstorm

Animation





The Organization of Data, and Searching





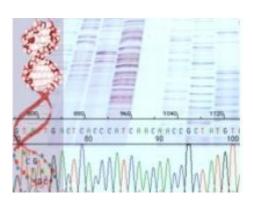
Did you mean: computer science





* Medicine, Genomics





Devices









Why is Programming Fun?

- What delights may its practitioner expect as a reward
 - □ First is the sheer joy of making things.
 - □ Second is the pleasure of making things that are useful.
 - □ Third is the fascination of fashioning complex puzzle-like objects of interlocking moving parts.
 - □ Fourth is the joy of always learning.
 - □ Finally, there is the delight of working in such a tractable medium. The programmer, like the poet, works only slightly removed from pure thoughtstuff.

Fred Brooks

Problem Solving

- * Nim
- DivToZero
- * HingedDoor

A Java Program

```
public class HelloCompSciClass
{
   public static void main(String [] args)
   {
      // display a greeting
      System.out.println("Hello, CompSci 6!");
   }
}
```

About the Java Program

- ***** What is the name of the class?
- ***** What is the name of the method?
- What is printed?
- * What does the ";" mean?
- What does "public static void" mean?
- What is "String [] args"?

Environment we will use

- Eclipse an Integrated Development Environment
 - □ Editor
 - □ Compiler
 - □ An output console
 - □ Visualization of files and folders
 - **□** Submission of programs (Ambient)
- See CompSci 6 page for installing on your computer